

An Emmy award-winning graphic designer and art director with over 21 years of experience. Dedicated, team-oriented professional possessing a wide range of creative and technical skills. Adept at generating dynamic visual and innovative strategies that will enhance the productivity of your design team. Our collaborations will result in beautifully conceptualized creative solutions that will enhance your brand.

EXPERIENCE

- FREELANCE**
1999-Present
Director/Designer/Animator
Developed high-end 3D & 2D animated content on multiple projects for multiple design studios & networks.
- SCHOOL OF VISUAL ARTS**
Spring, 2018-Present
Advanced Motion Graphics Instructor (MGII)
Within this advanced course, industry standards and practices are emphasized. The best techniques and methods for conveying an idea are identified. Conceptualization, storyboarding, animating, editing and compositing are thoroughly explored.
- METHOD STUDIOS**
08/15-02/21
Director/Designer/Animator
Developed high-end 3D & 2D animated content for multiple projects. Directed and Co-Directed teams of designers on multiple jobs simultaneously. Directly collaborated with the studio's client to ensure that the project was properly executed and accurate to brand standards.
- BLUEROCK/SPONTANEOUS**
02/07-10/07
Director/Designer/Animator
Responsible for the oversight and development of creative projects within the graphics department. Directed and managed the creative team to ensure an efficient workflow.
- THE CITY UNIVERSITY OF NEW YORK**
Spring 2007
Adjunct Professor (Advanced 3D)
Generated my own curriculum in which both motion graphics and character animation were implemented. Character modeling, rigging and animation as well as the correlation between Cinema 4d and After Effects were covered.
- TORINO 2006**
NBC OLYMPIC GAMES
07/05-03/06
Lead Designer/Animator
One of three senior designers responsible for the design and animation of NBC's graphics coverage of the 2006 Olympic Winter Games. With emphasis on the insert package along with sponsor promos. Art Directed a crew of supporting designers during the games.
- COLLEGE SPORTS TELEVISION**
01/03-07/05
Senior Designer
Initiated and single-handedly sustained the network's graphics department in it's initial stages. Generated On-air graphics for both studio and remote programming. Exercised my knowledge of post-production in the editing and delivery of graphics in different formats.
- OXYGEN NETWORK**
07/00-06/02
Graphic Designer
Responsible for the design and execution of Pure Oxygen's on air graphics. Exercised a wide variety of software and technological knowledge in the production of live and pre-production graphics.
- THE CITY UNIVERSITY OF NEW YORK**
02/99-06/99
Designer/Web Consultant
Member of a specially selected group, responsible for the re-design of the City College web site. Scripted & edited the web site's content with the goal of producing refreshing graphics while retaining functionality.

EDUCATION

- THE CITY UNIVERSITY OF NEW YORK**
06/00
Bachelors
Graphic Design & Multimedia
- ANIMATION MENTOR**
11/11-06/12
Character Animation Program

SKILLS

- SOFTWARE: Cinema 4D (Redshift & Octane), Adobe Creative Cloud, Google Platform
- Character Animation & 3D modeling
- Editing & compositing
- Team Management
- Creative Problem Solving
- LANGUAGES: English & Spanish

AWARDS

- Emmy: Best Graphic Design, 2006 Olympics**
- BDA Awards winner with Mr. Wonderful: The Colbert Report and Perception: MLB Baseball**